

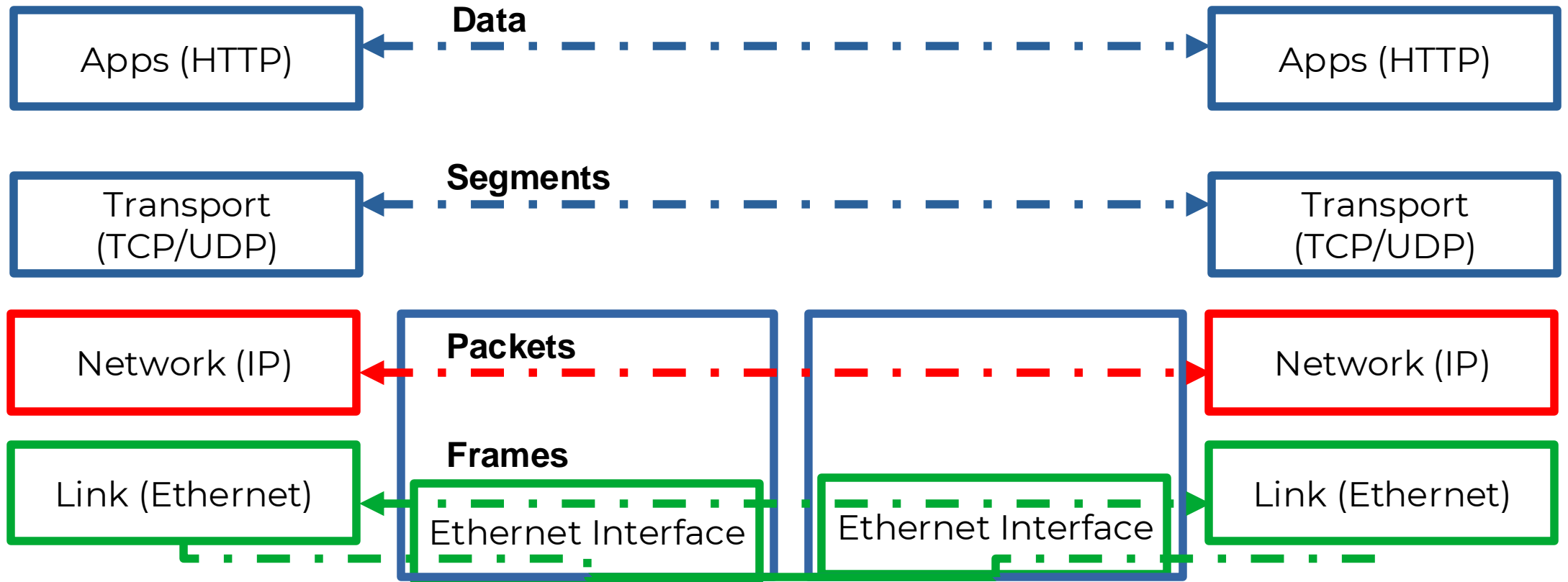
CSC2710 – Intro to System and Networking

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INTERNET PROTOCOL (IP)

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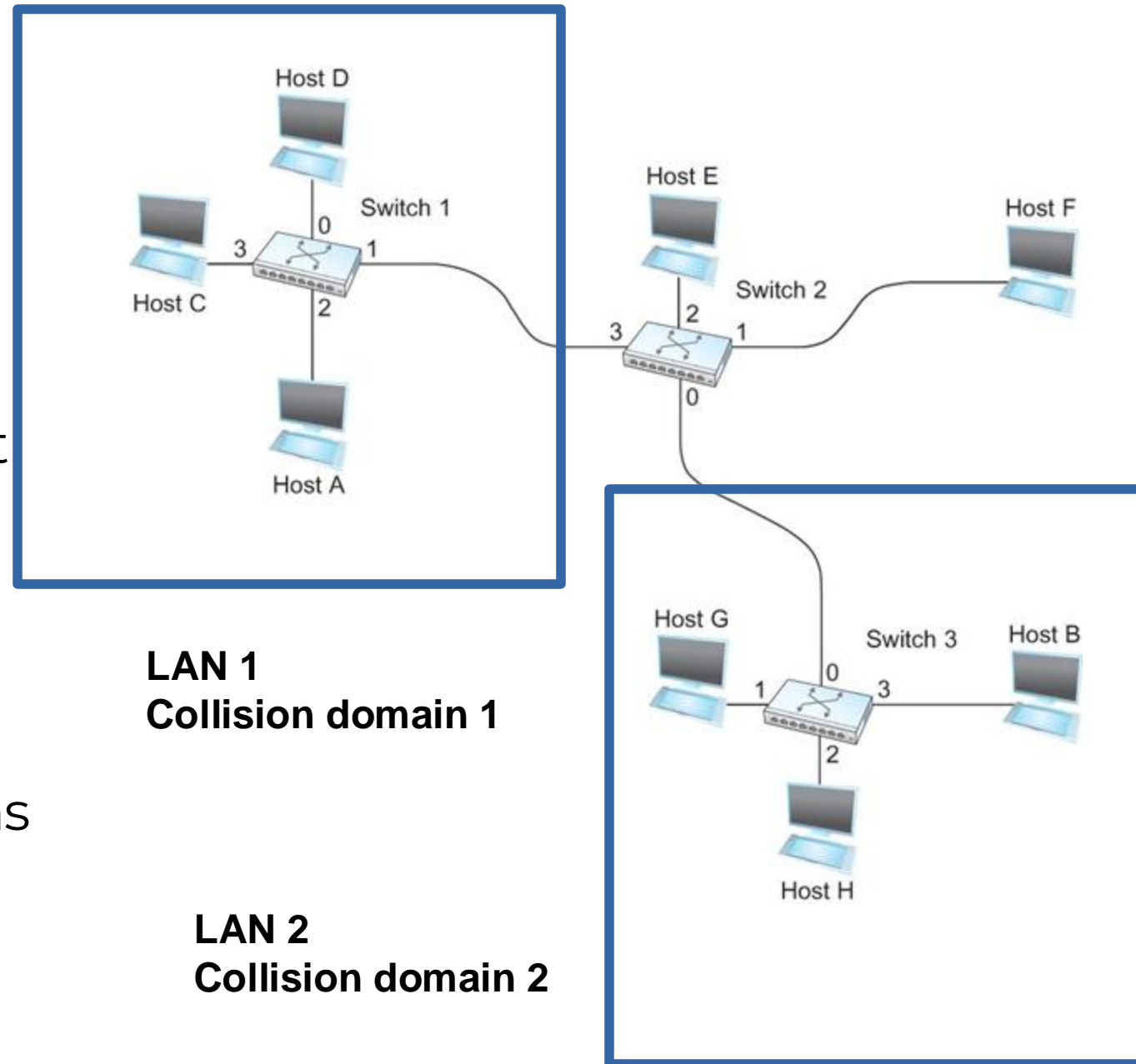
Bits
(1010001)

So far...

- We are forwarding packets between different LANs
- Spanning tree algorithm for preventing loops

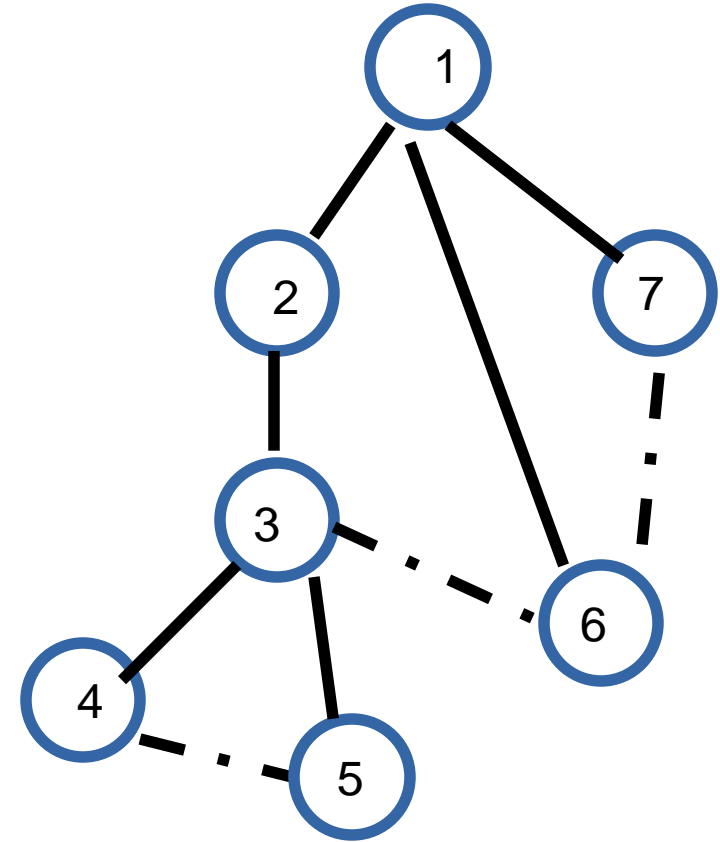
Switching

- Switch
 - A mechanism to interconnect
 - links to form a large network
- Forward **frames**
- Separate the collision domains
- Filter packets between LANs
- Connects two or more LAN segments - **Bridging**



How do we create a spanning tree?

- **Message (Y, d, X) - (to, distance, from)**
- 4 thinks it's the root
- Sends (4, 0, 4) to 3 and 5
- Receives (3,0,3) from 3
 - Sets it to as the root since $3 < 4$
- Receives (3,1,5) from 5
 - Sees that this is a longer path to 3
 - 2 hops vs direct path (1 hop)
 - Removes 4-5 link from the tree
- **Does not scale!**

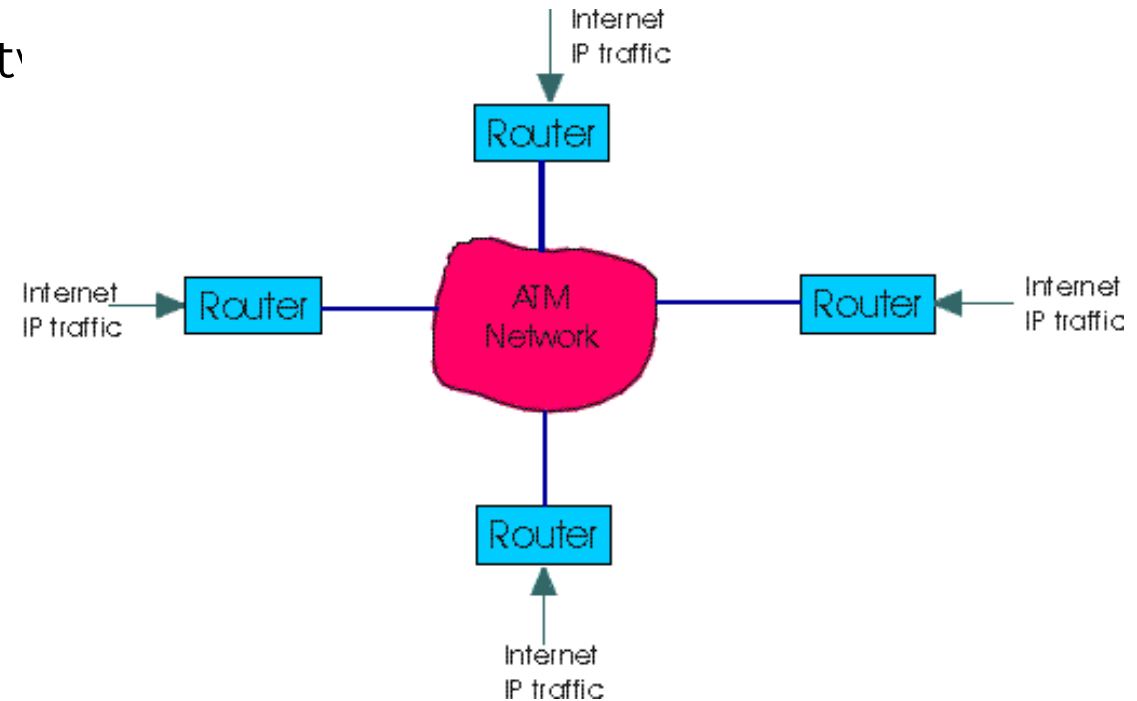


ATM (Carries Cells, not Money)

- ATM (Asynchronous Transfer Mode)
 - Connection-oriented packet-switched network
- Packets are called cells
- 5 byte header + 48 byte payload
- Fixed length packets are easier to switch in hardware
- **Why?**

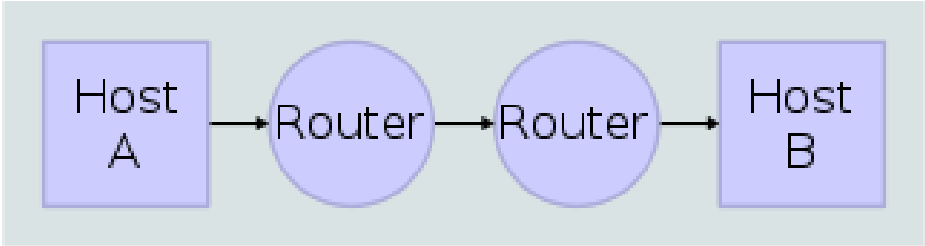
ATM (Carries Cells, not Money)

-
- ATM (Asynchronous Transfer Mode)
 - Connection-oriented packet-switched network
 - Packets are called cells
 - 5 byte header + 48 byte payload
- Fixed length packets are easier to switch in hardware
 - Simpler to design
 - Enables parallelism
- Still used in long distance private links

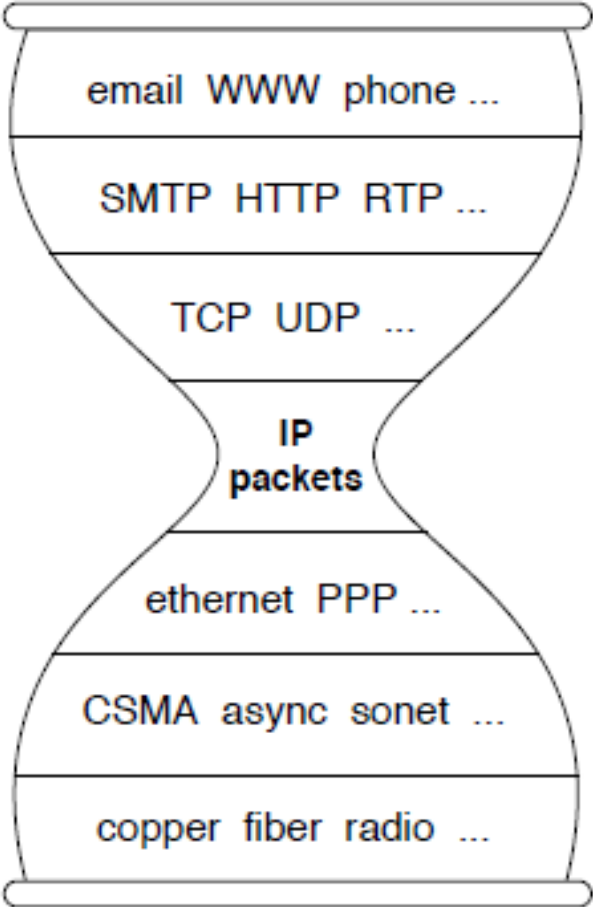
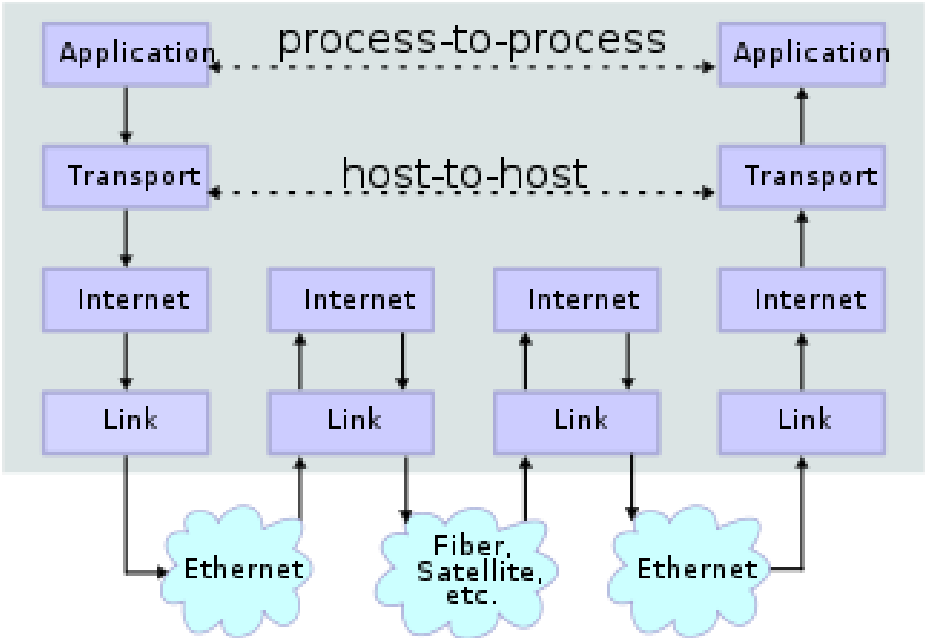


IP Suite – From the First Lecture

Network Topology



Data Flow

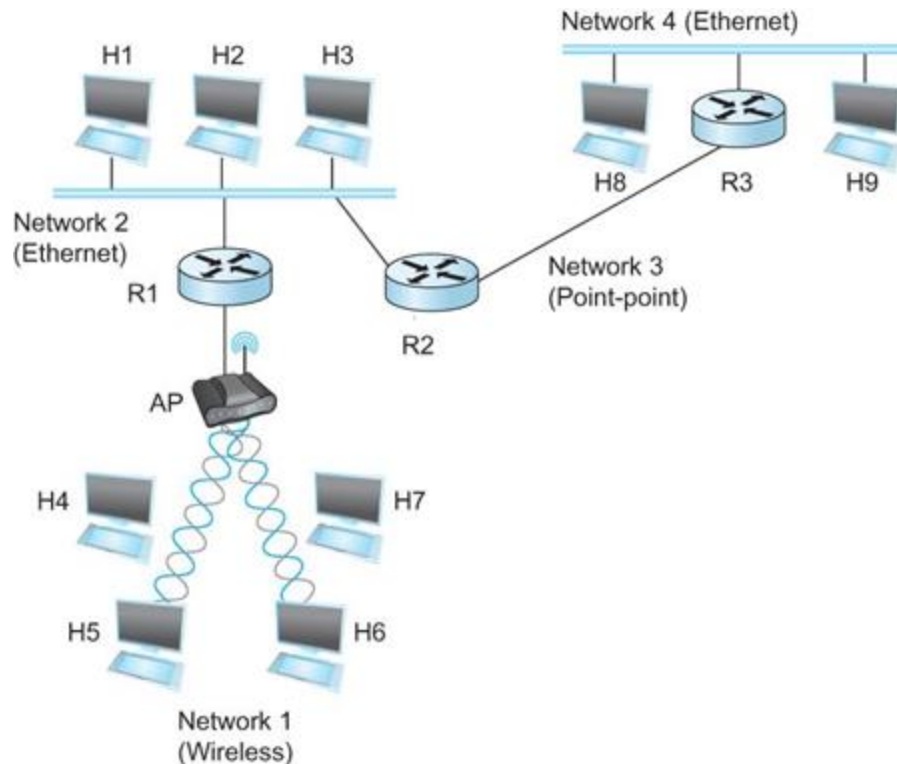


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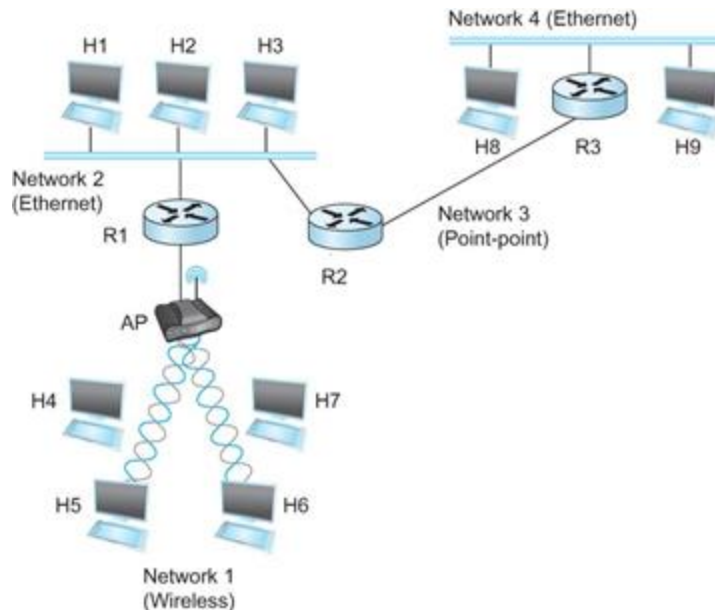
Internet Protocol (IP)

- What is an internetwork?
 - An arbitrary collection of networks interconnected to provide some sort of host-host to packet delivery service



But that's what switches are for – No?

- Switches create networks, Routers connect different networks.
- Typically switches are at **Layer 2**, Routers are at **Layer 3**
- Switches forward **FRAMES**, Routers forward **PACKETS**



Apps (HTTP)

Transport
(TCP/UDP)

Network (IP)

Link
(Ethernet)

Every device has a MAC – Why do we need another address?

- Ethernet (MAC) addresses are flat
- Not the only link layer
- Not related to network topology
 - Remember – we are still connecting to hosts!
 - How do we go from: 52:54:00:86:38:14 to tntech?
- **Other reasons?**

Apps (HTTP)

Transport
(TCP/UDP)

Network (IP
Address)

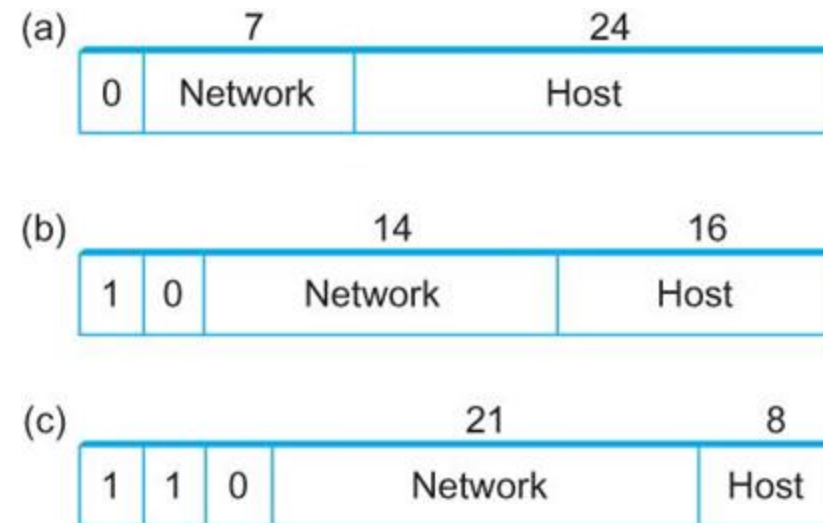
Link (MAC
Address)

Global Address in IP – Each node has an unique address

- A 32 bit number in quad-dot notation
- Identifies an **Interface**
 - **A host might have several interfaces!!!**

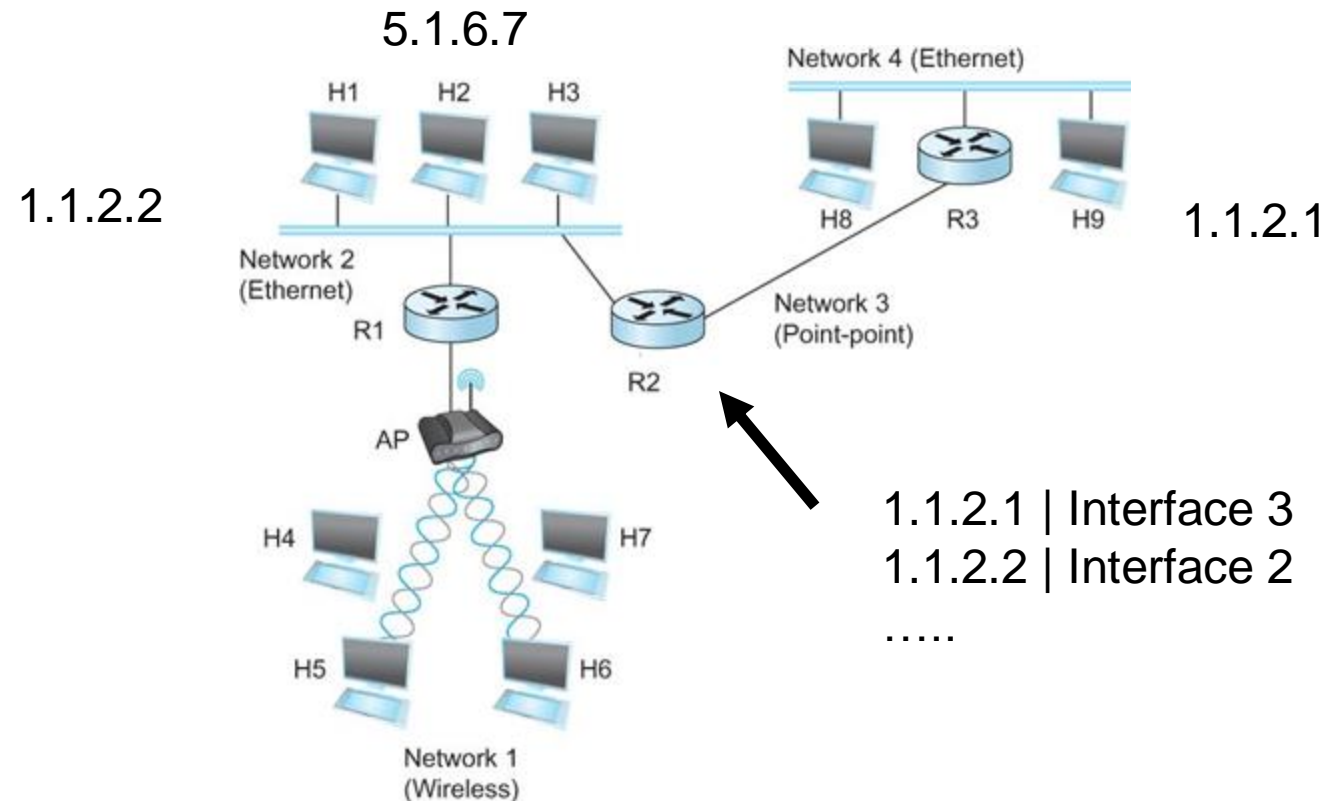
- 129.82.138.254

10000001.01010010.10001010.11111110



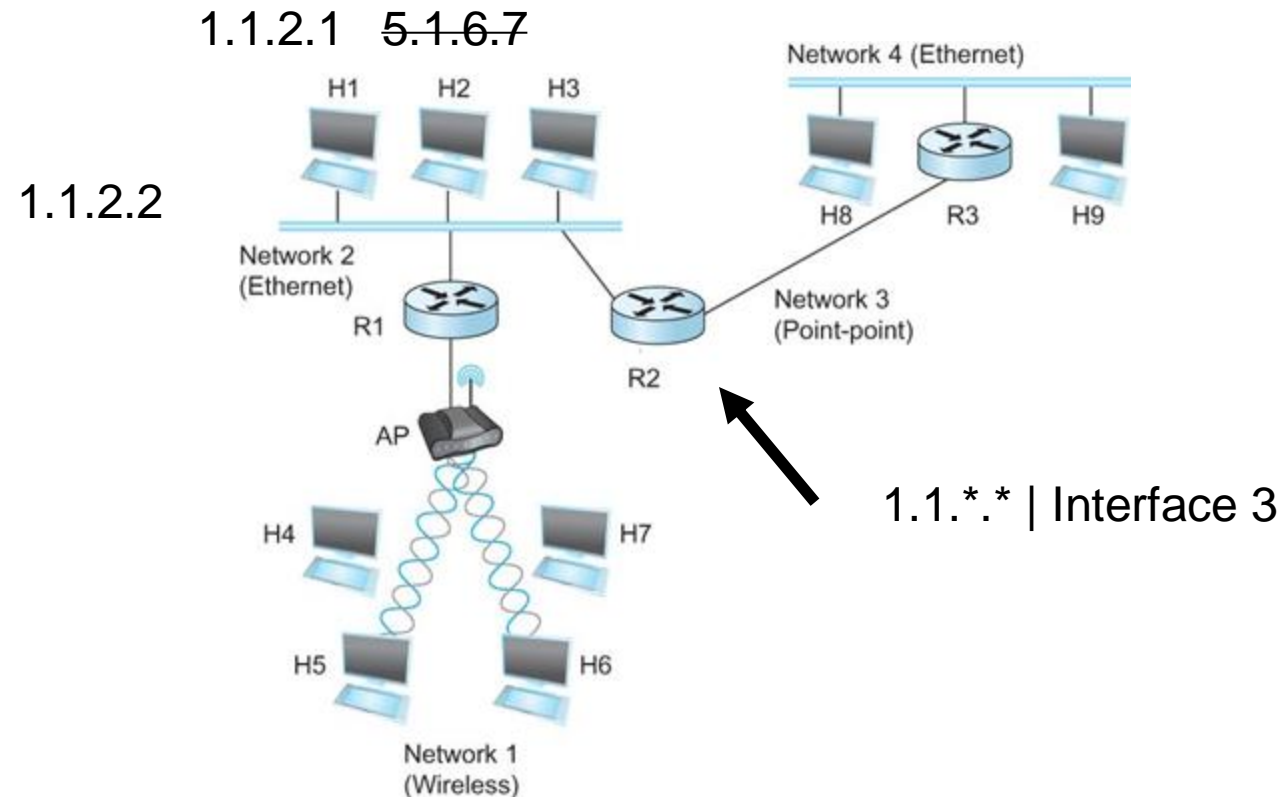
IP allows the network to scale!

-
- What if addresses were arbitrary?



Solution - Group hosts

-
- What if addresses were arbitrary?



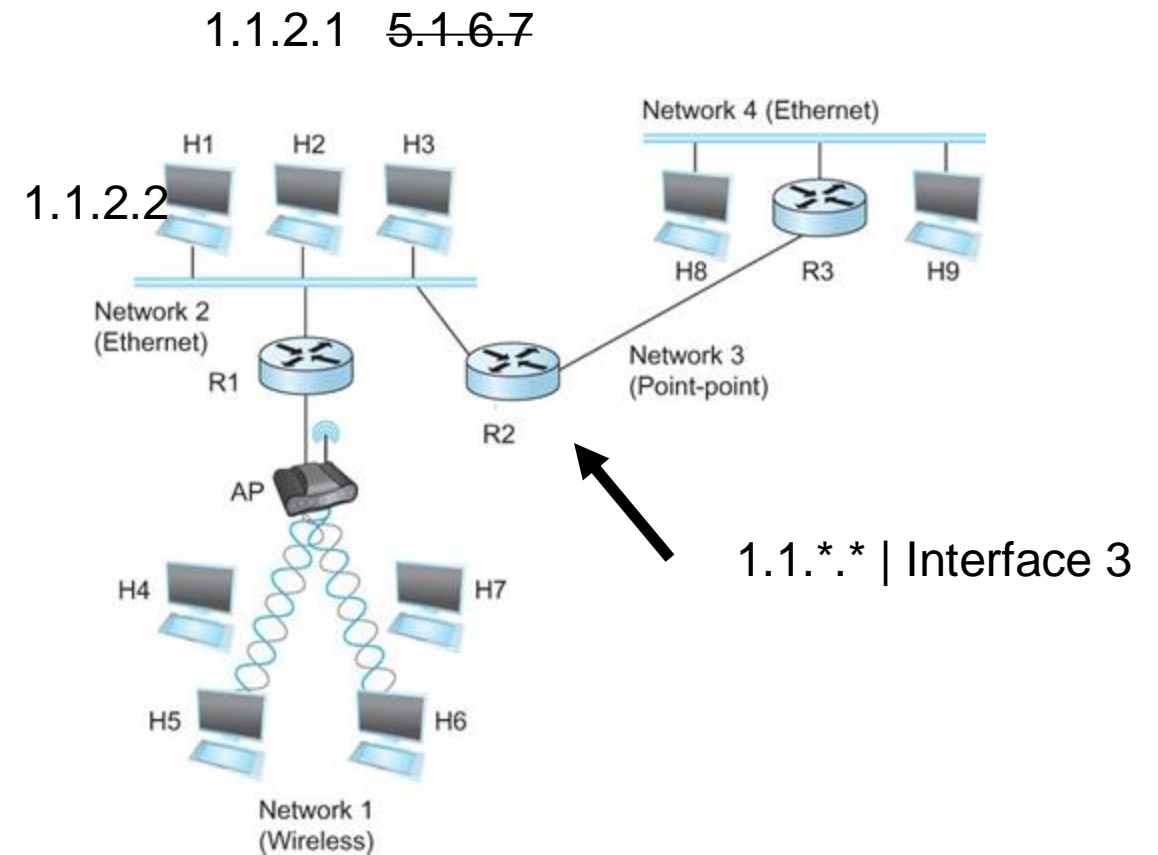
IP addresses are in Network + Host

- 1.1.2.1 →
 - 1.1 → Network part
 - 2.1 → host part
- Each octet can range from 1- 255
- Hierarchical address

129.82.138.254

10000001.01010010.10001010.11111110

Network part (24 bits). Host part(8 bits)

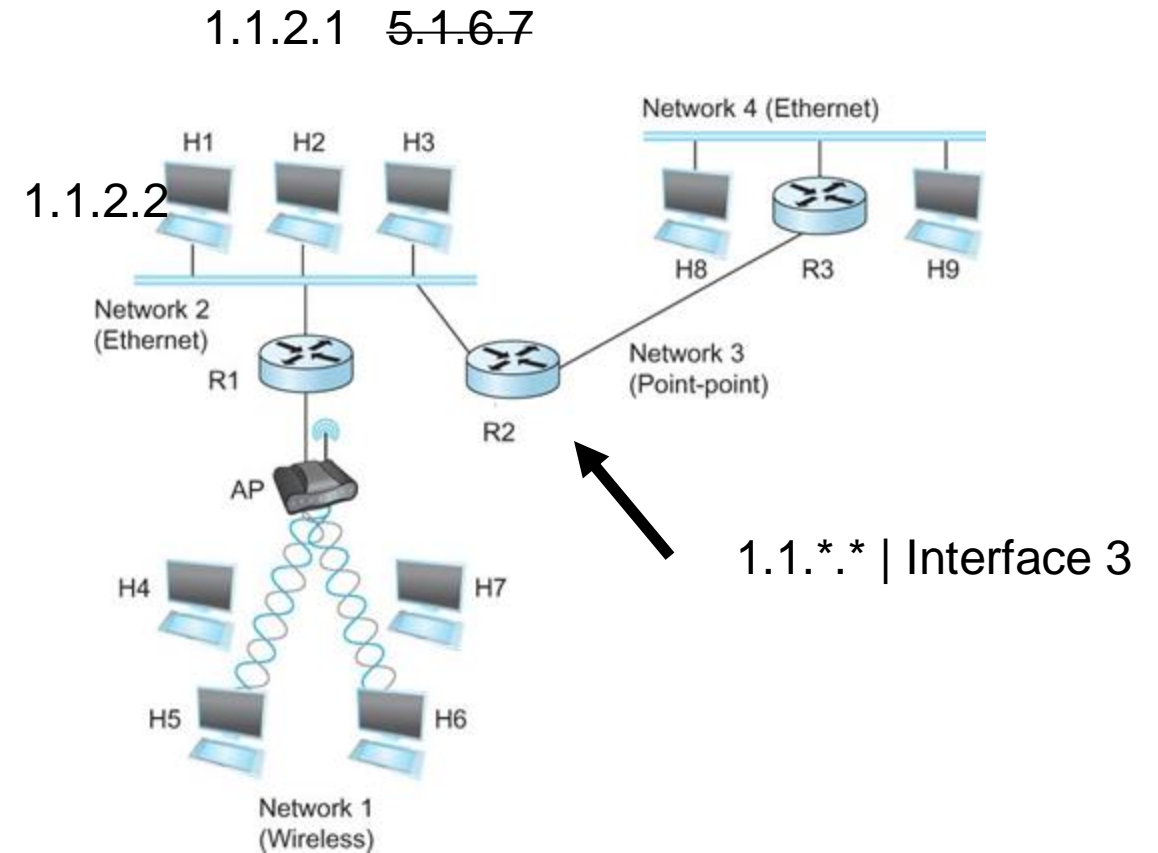


How do we know host vs network → Subnetting

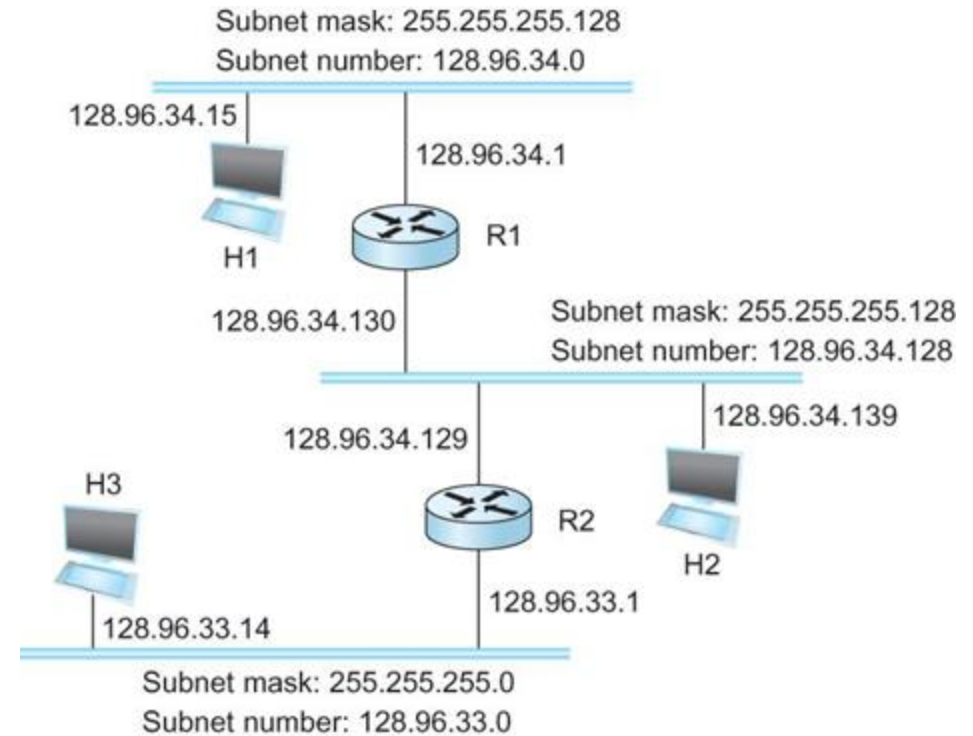
129.82.138.254 (Address)

1000001.01010010.10001010.11111110
11111111.11111111.11111111.00000000

255.255.255.0 (Subnet mask)



Subnetting



Forwarding Table at Router R1

SubnetNumber	SubnetMask	NextHop
128.96.34.0	255.255.255.128	Interface 0
128.96.34.128	255.255.255.128	Interface 1
128.96.33.0	255.255.255.0	R2

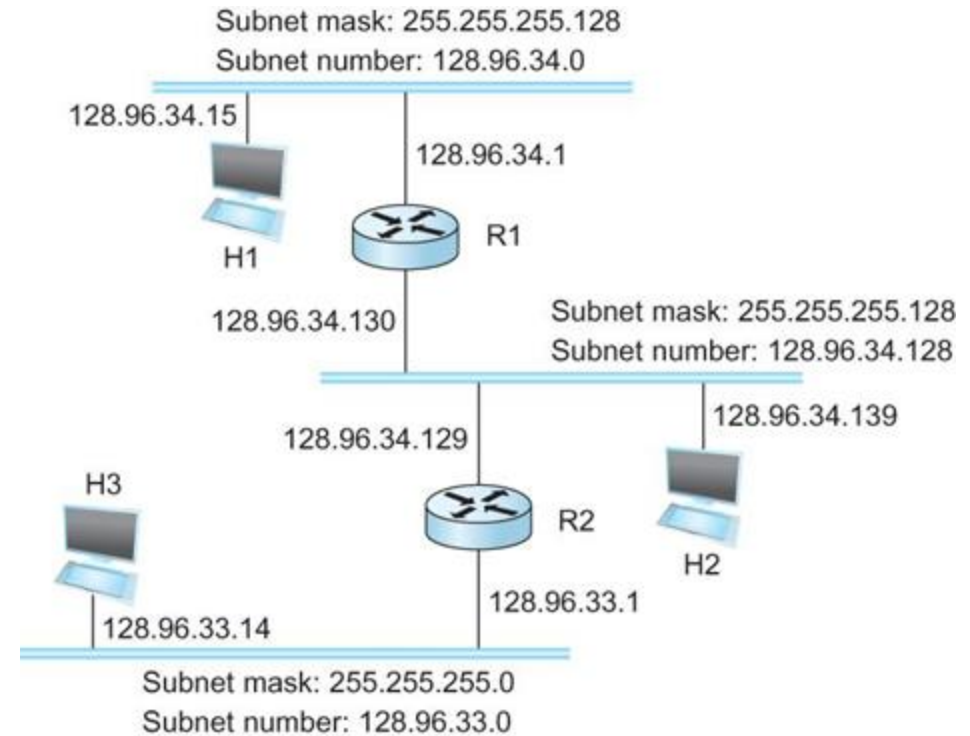
Subnetting

Three classes:

Class A: 129.0.0.0/8

Class B: 129.82.0.0/16

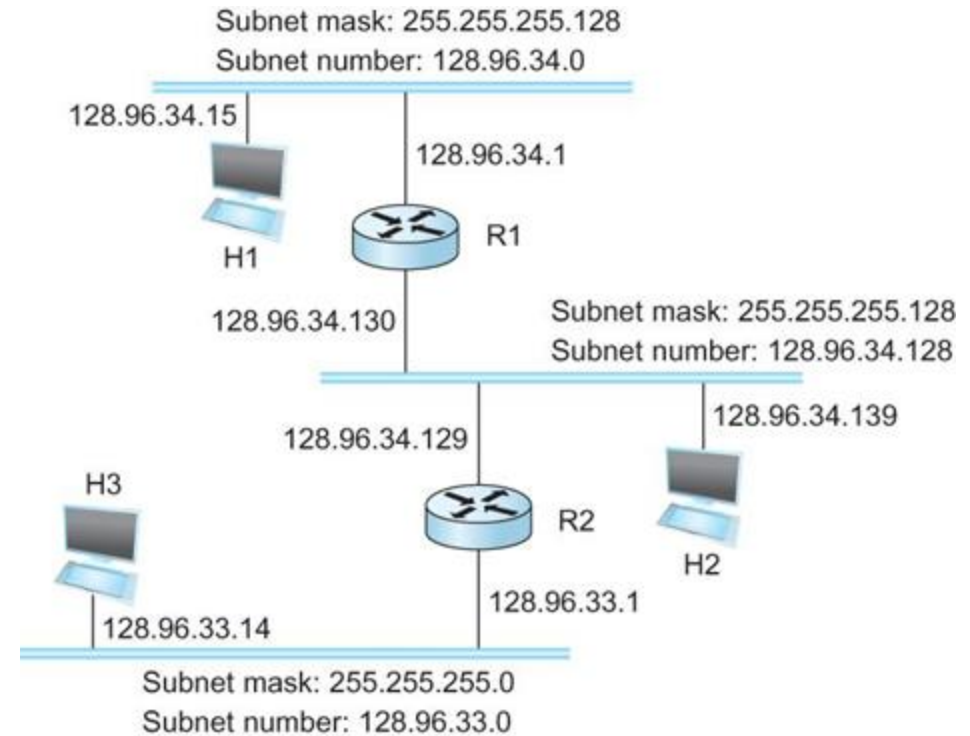
Class C: 129.82.2.0/14



SubnetNumber	SubnetMask	NextHop
128.96.34.0	255.255.255.128	Interface 0
128.96.34.128	255.255.255.128	Interface 1
128.96.33.0	255.255.255.0	R2

Well, not really!

- CIDR: Classless Interdomain routing
- subnet portion of address of arbitrary length
- address format: **a.b.c.d/x**, where x is # bits in subnet portion of address
- 129.82.13.0/23
- More flexible



SubnetNumber	SubnetMask	NextHop
128.96.34.0	255.255.255.128	Interface 0
128.96.34.128	255.255.255.128	Interface 1
128.96.33.0	255.255.255.0	R2

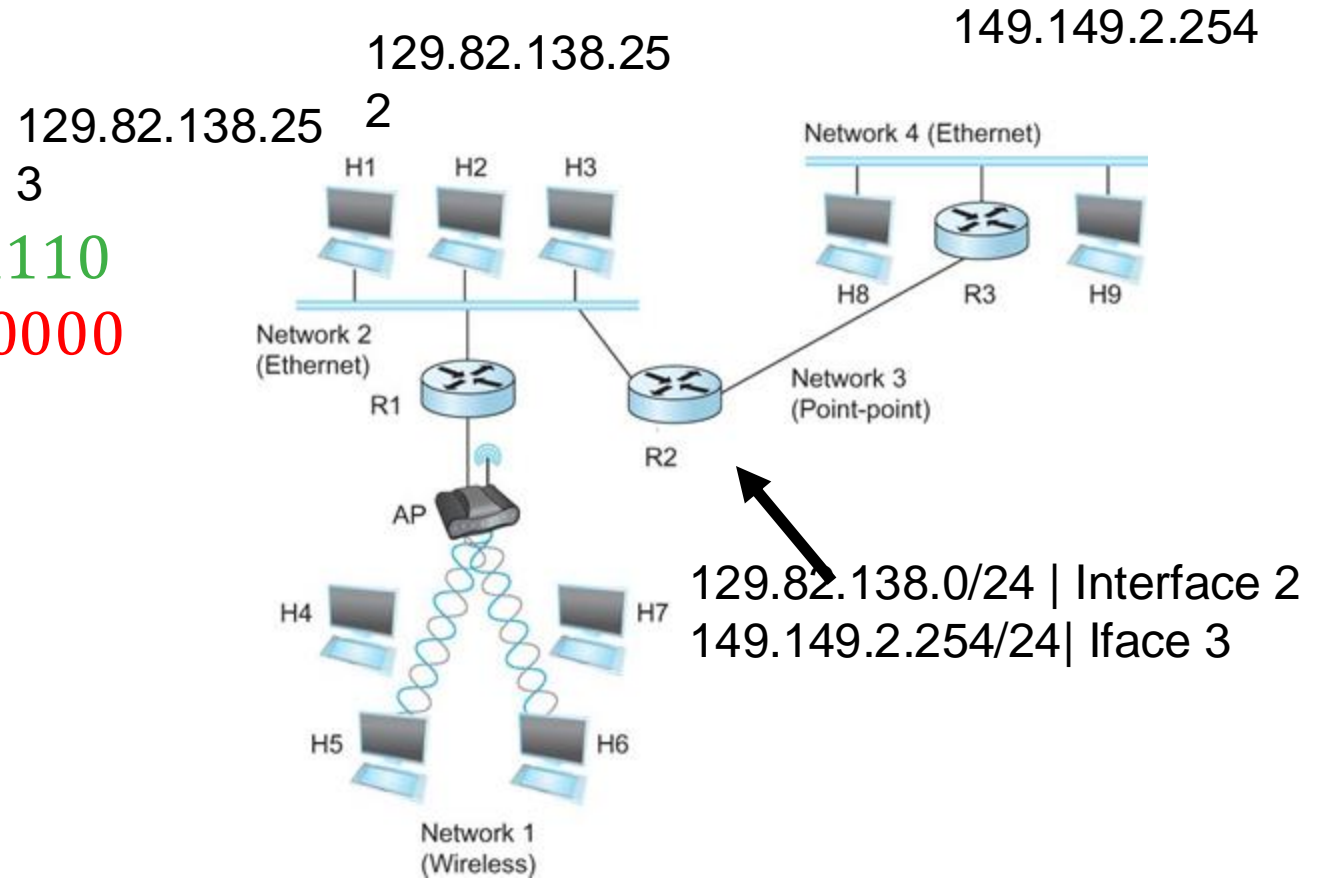
Now routers can operate on Network address!!!

129.82.138.254 (Address)

10000001.01010010.10001010.11111110
11111111.11111111.11111111.00000000

255.255.255.0 (Subnet mask)

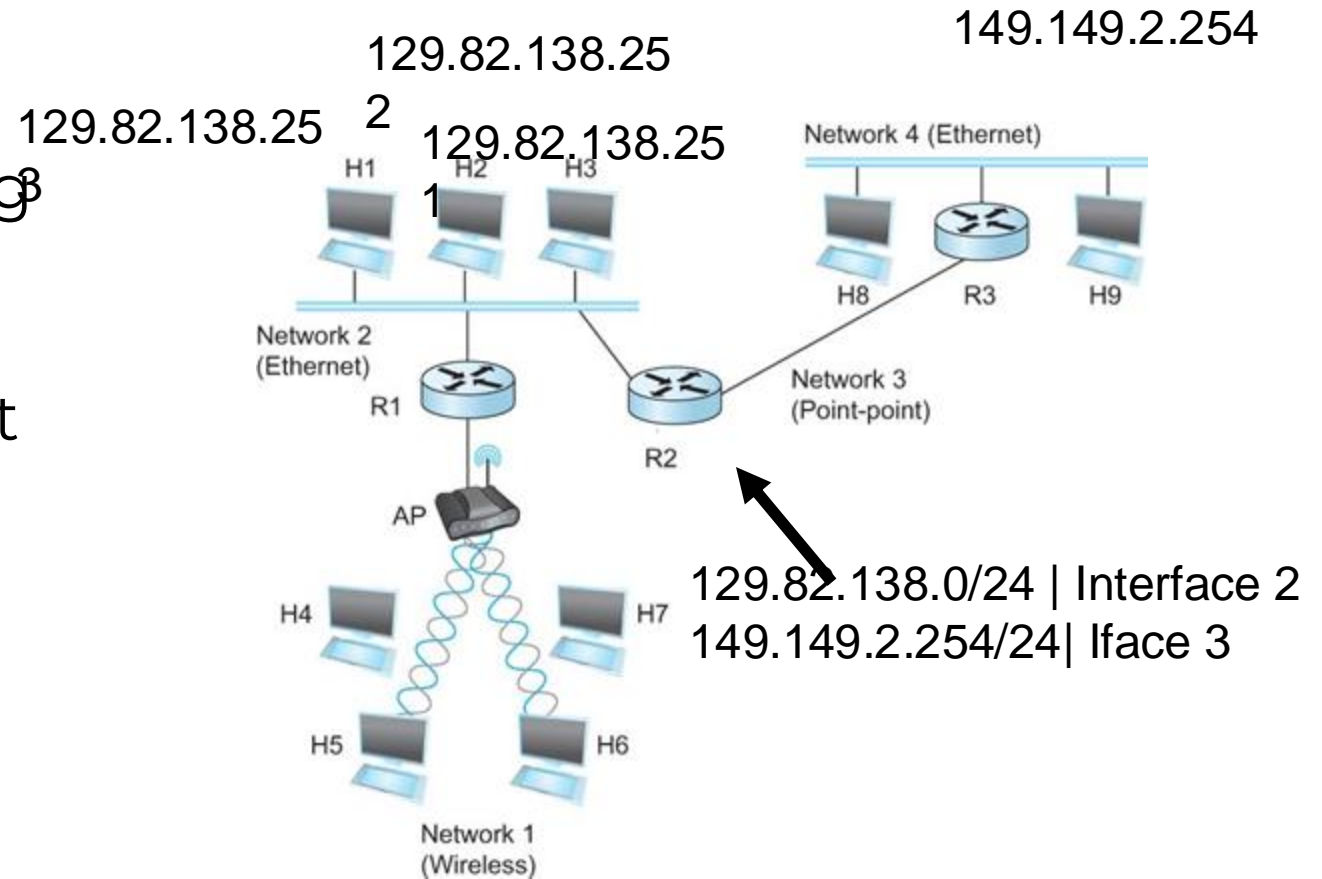
**129.82.138.254 + 255.255.255.0 →
129.82.138.0/24**



Address management is localized

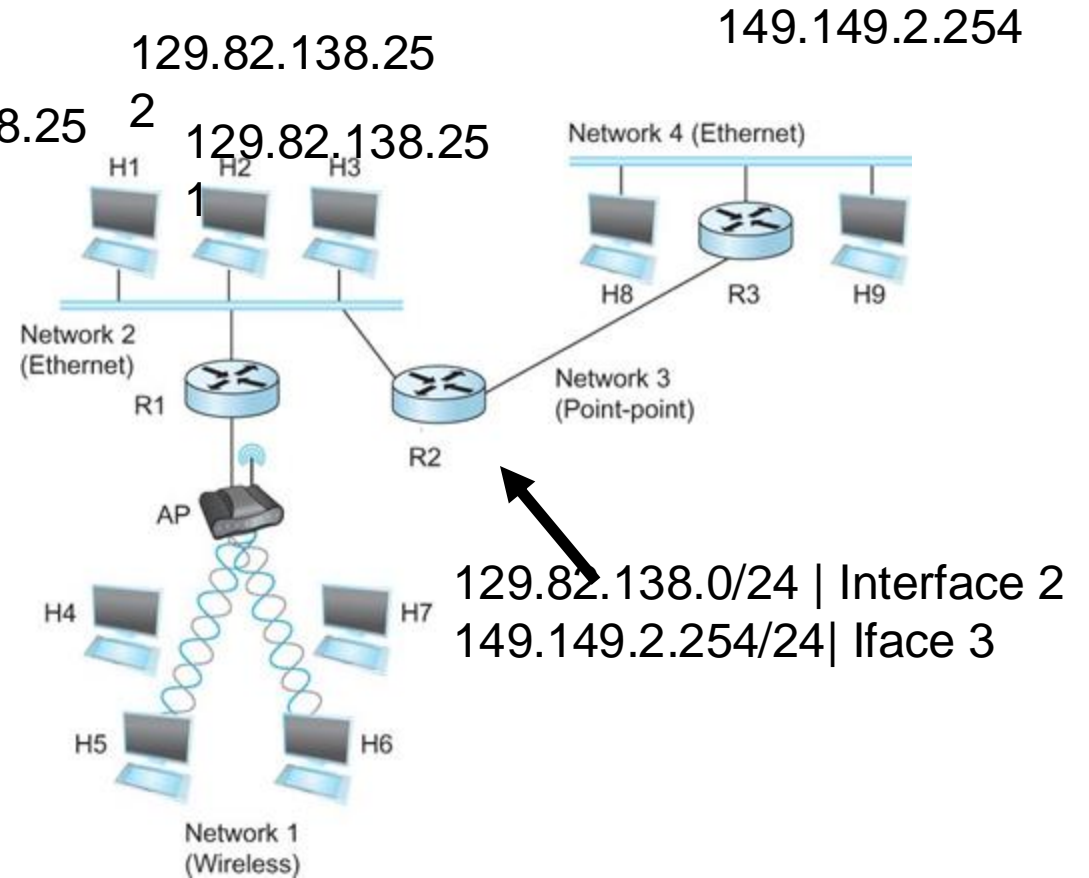
No coordination needed for adding
129.82.138.25

No routing update needs to go out



Address management can be automated

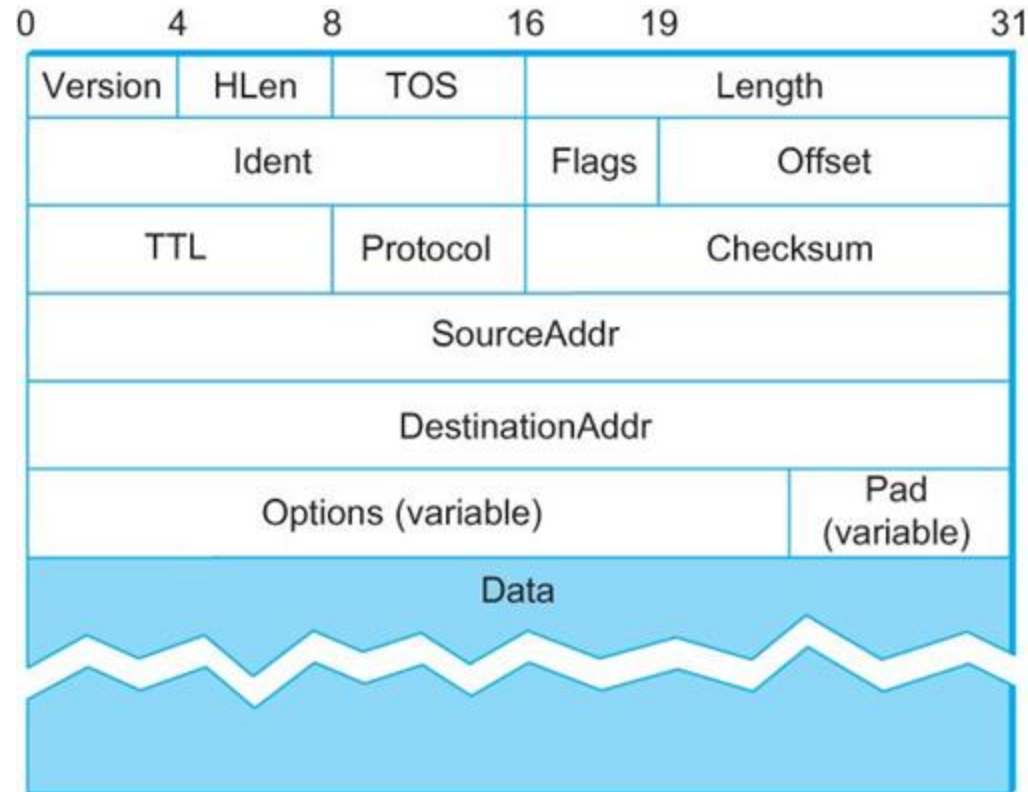
- ARP: Map IP address to MAC address
 - DHCP: Learn IP address, gateway, DNS
- More on these later.



You have an address – Send data now. IP service model

- Packet Delivery Model
 - Connectionless model for data delivery
- Best-effort delivery (unreliable service)
 - packets are lost
 - packets are delivered out of order
 - duplicate copies of a packet are delivered
 - packets can be delayed for a long time
- Global Addressing Scheme
 - Provides a way to identify all hosts in the network

IP Packet



Version (4): 4

Hlen (4): number of 32-bit words in header

TOS (8): type of service (not widely used)

Length (16): number of bytes in this datagram

Ident (16): used by fragmentation

Flags/Offset (16): used by fragmentation

TTL (8): number of hops this datagram has traveled

Protocol (8): demux key (TCP=6, UDP=17)

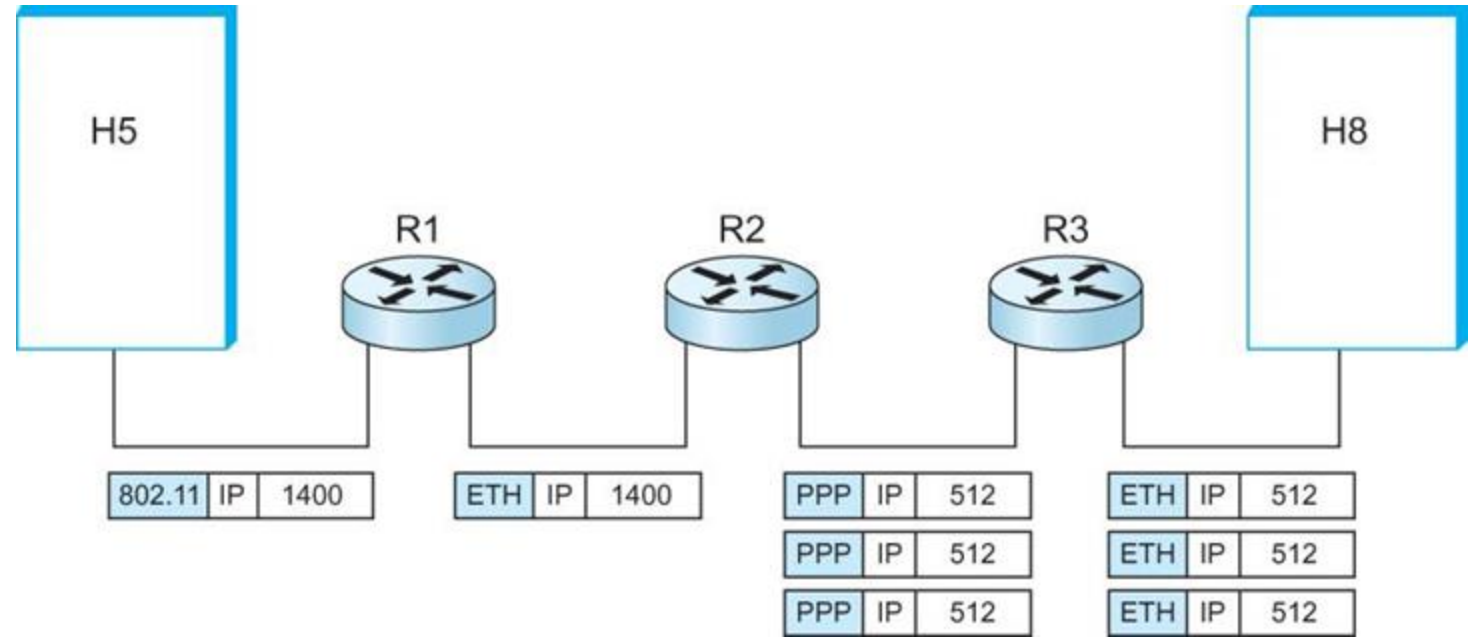
Checksum (16): of the header only

DestAddr & SrcAddr (32)

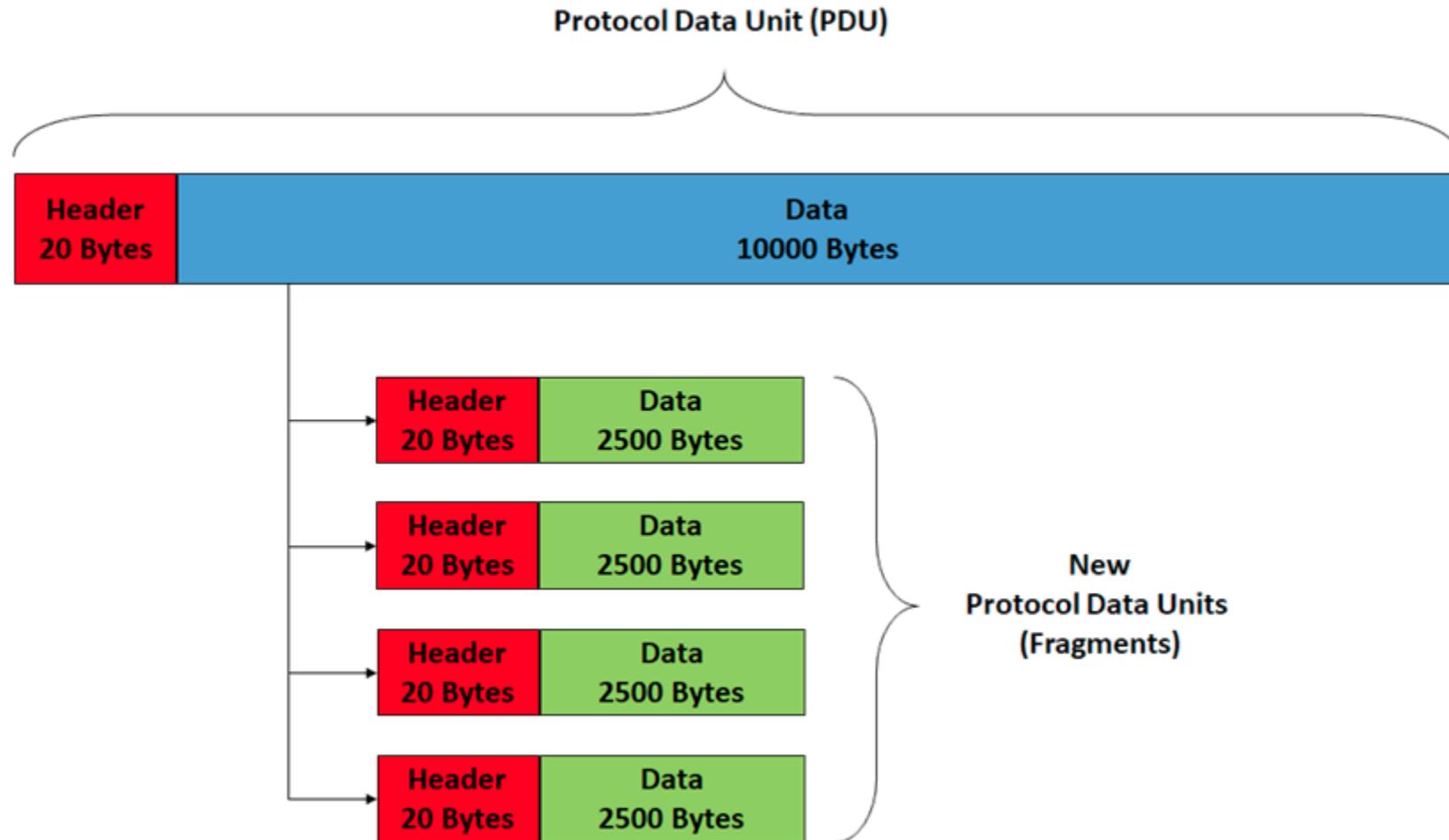
IP Fragmentation and Reassembly

Underlying Layer 2 limitations

- Ethernet 1500
- PPP 512
- Break packets into smaller chunk and reassemble later

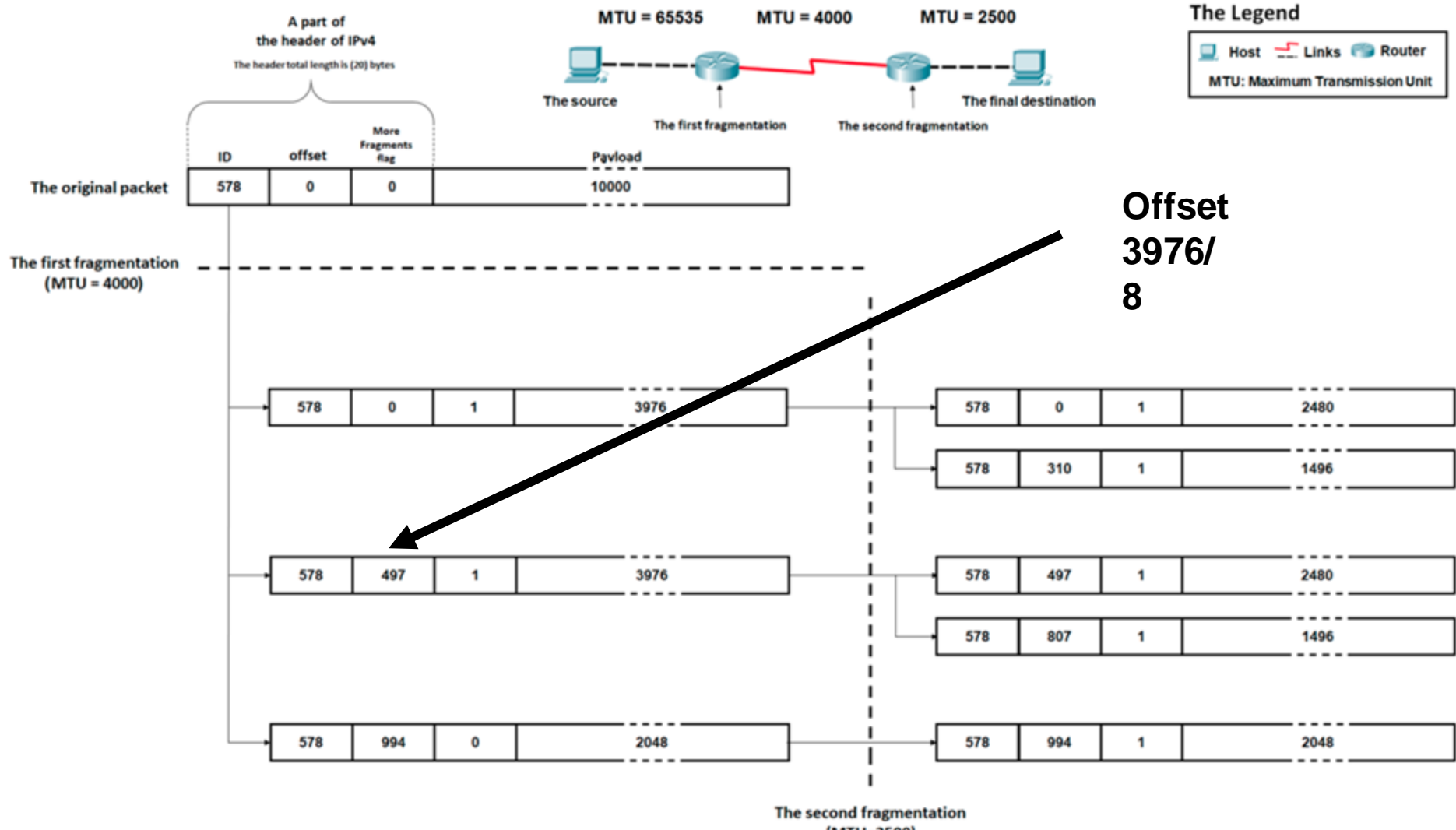


IP Fragmentation and Reassembly



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IP Fragmentation and Reassembly

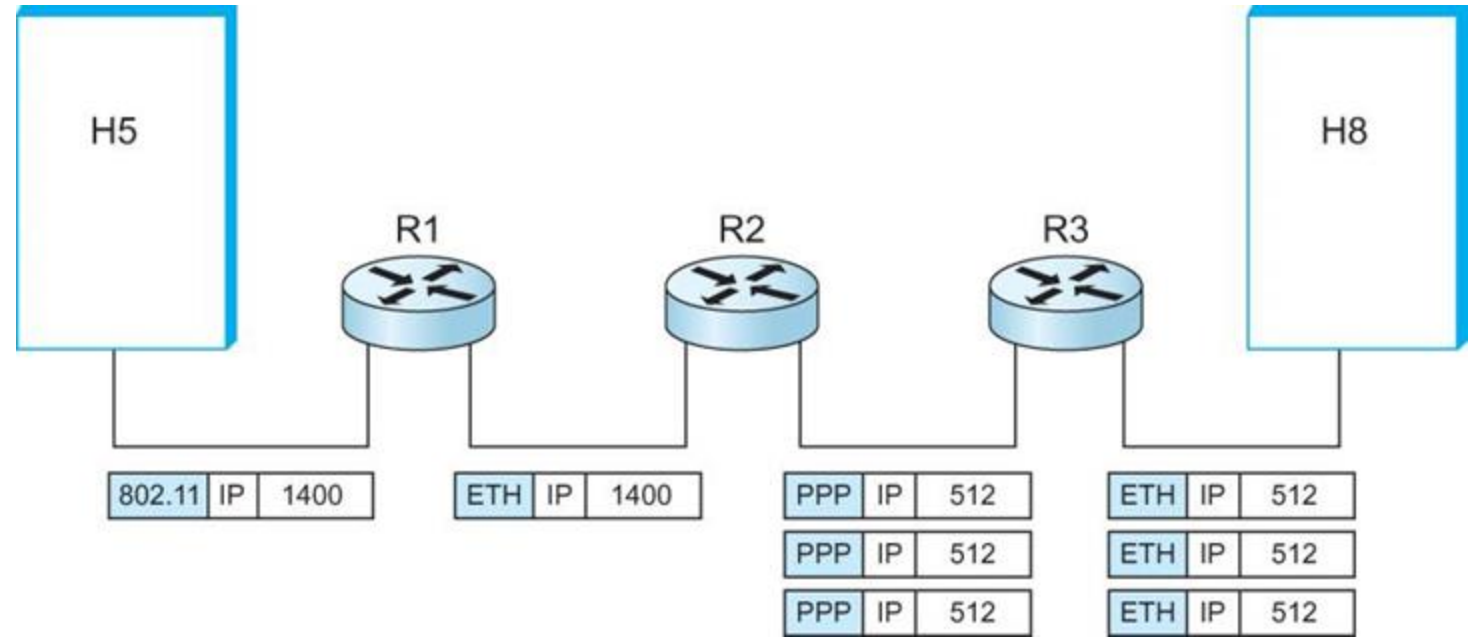


wikipedia

IP Fragmentation and Reassembly

Underlying Layer 2 limitations

- Ethernet 1500
- PPP 512
- Break packets into smaller chunk and reassemble later



Reading Assignments

Internetworking:

<https://book.systemsapproach.org/internetworking/basic-ip.html#what-is-an-internetwork>

Upto Global Addresses:

<https://book.systemsapproach.org/internetworking/basic-ip.html#global-addresses>